



Press Release July 23, 2025

Computer Entertainment Supplier's Association

[CEDEC2025]

Honoring game developers for their technical achievements [CEDEC AWARDS 2025]

The top prize in each category will be decided!

CEDEC2025 Determined by votes of participants and speakers

The Computer Entertainment Supplier's Association (CESA, Chairman: Haruhiro Tsujimoto) will hold the CEDEC2025 (Computer Entertainment Developers Conference 2025) to be held at Pacifico Yokohama North from July 22 (Tuesday) to 24 (Thursday).

The top prize in each category of the "CEDEC AWARDS 2025" has been decided, which recognizes technologies and developers who have made outstanding contributions to the development of computer entertainment.

The selection of the top prize in each category was decided by the CEDEC Steering Committee after voting from the CEDEC2025 participants and speakers from among the previously announced excellence awards in each category. In addition, as announced the other day, the CEDEC2025 Special Award to recognize those who have contributed to the overall development of computer entertainment has been selected by "Nobuo Uematsu."

For more information on the Grand Prize and CEDEC AWARDS, please visit CEDEC2025 official website. https://cedec.cesa.or.jp/2025/event/awards/

■CEDEC AWARDS 2025 Grand Prize

[Engineering Division]

- -Session: "Streamlining Production Flow and Problem-Solving Methods in Game Development"
- -Winner: "The Legend of Zelda: Tears of the Kingdom" Development Team (Nintendo Co., Ltd.)

[Game Design Division]

- -Session title: "Strengthens and expands the 'feel of the game' with a new game design using DualSense"
- -Winner: " ASTRO BOT" development team (Team ASOBI)

[Sound Division]

- -Session: "Creating an overwhelming immersive and terrifying experience using immersive audio"
- -Winner: "SILENT HILL 2" Sound Team (Konami Digital Entertainment Co., Ltd. Bloober Team S.A.)

[Visual Arts Division]

- -Session title: "Continuously providing high-quality information as a news site specializing in 3DCG for more than 15 years"
- -Winner: "3D 人-3dnchu-"Yamato3D

■ CEDEC AWARDS 2025 Special Prize (announced on July 1)

- -Awardees: Nobuo Uematsu
- -Reason for the Award:

Game music, which has existed since the early days of computer games, is now a major part of entertainment and a highly regarded art form. One of the great contributors to laying this foundation is Nobuo Uematsu. In particular, the theme songs of the "FINAYL FANTASY" series are familiar to many fans as a symbol of the series, and whether they are new or remakes, their melodies are so deeply rooted that they instantly remind you of the game. Uematsu's original composition skills and ability to convey emotions to players through music have been the driving force behind the global recognition of game music. In recognition of their great achievements, we present the CEDEC AWARDS Special Award.





■Overview of CEDEC AWARDS 2025

- <Date and time> July 23 (Wed) 17:40~19:00
- <Objective>

Recognize technologies and developers who have made outstanding contributions to the advancement of computer entertainment development and improve the morale of all developers. In addition, it will contribute to the development of the entire industry by disseminating and enlightening the latest computer entertainment development technology both inside and outside the industry.

- < Target > Technologies related to computer entertainment that have been released in the past and their developers (individuals, groups, internal departments, organizations including companies, etc.)
- <Commendation Division> ·Engineering ·Game Design ·Sound ·Visual Arts

■About CEDEC

CEDEC is one of the largest game developer conferences in the country, held over three days each year. During the exhibition, about 200 sessions will be held by Japan's top engineers who have gathered by public call or invitation, and you can listen to all fields related to games, such as the background of the development of hit titles and the know-how of improving work efficiency.

■CEDEC2025 Event Overview

- •Title: Computer Entertainment Developers Conference 2025 (CEDEC2025)
- •Dates: July 22 (Tue) ~ 24 (Thu), 2025
- ·Venue: Hybrid / Real venue: Pacifico Yokohama North, Online venue: Official website
- ·Organizer: Computer Entertainment Association (CESA)
- Official website: https://cedec.cesa.or.jp/2025/en/
- *Inquiries from the public regarding this matter: "CEDEC Management Secretariat"

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